Beyond the Pattern

The site will be one of the main open-air areas of the city, therefore, it must be controlled and designed with proper storytelling. In order to generate a unique **experience**, the three prototypes are spread along the project area and linked with a series of paths that link every part of the proposal with the possible urban junctions. The bigger prototype (L) has been thought to host events like little concerts and open-air conferences, apart from being a shaded urban square, while the other two prototypes (M and S) as leisure pavilions where the relationship between the visitors and the textiles is more intimate. In every prototype, the visitor is in touch with a particular **ray of light** related to a particular **space**, designed to perform a wide range of **activities**. Textiles domes are creating the space inside Prototype L, textiles walls and corridors are redefining the idea of privacy inside Prototype M, while the cloud of 120 different textiles inside the prototype S is shaping the light to create a dense and quiet **atmosphere** to relax and enjoy the free time.

M

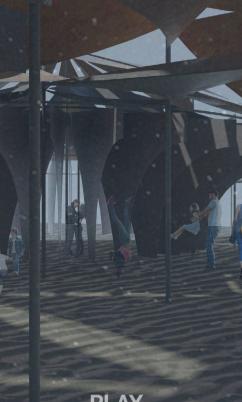
Section Prototype L

Prototype L

Prototype M



GATHER



PLAY INTIMACY

